



Software Engineer – C++

Due to the exponential growth experienced by our business, we need to recruit a highly skilled engineer who is interested in working in a talented and leading edge engineering team. To join us you'll need proven experience in designing and coding client-server applications and be able to blend creativity with solid delivery.

Skills & Experience

Essential skills:

- Multiplatform design and development in C++ with some level of exposure to industry standard libraries such as STL, Boost and MFC.
- Experience with the XML family of technologies, primarily XPath 2.0, XSL Transformation and XML Schema.
- Good knowledge of computer hardware and networking stacks.
- Client-server application design and development.
- Excellent OO design and data modelling skills.
- Able to convert complex requirements and abstract concepts into real software.
- Experience of the full software development lifecycle.
- Proactive, self motivated professional who takes pride in his/her work.

Other skills of interest:

- Ruby and Java development experience including JNI and J2EE design patterns.
- .NET experience, specifically GUI development in C#.
- Technical design leadership experience.
- An interest in the Music Industry.
- Confident deploying and running systems on both Windows & Linux.

Required Experience:

Solid experience is required in the following:

- Developing C++ applications – ideally for the mass consumer market
- Have worked extensively on client-server applications
- Experience working with customers/clients.

Candidates must hold a valid UK work permit.

To apply please send your CV to recruitment@shazamteam.com

For more information on our company please visit www.shazamentertainment.com